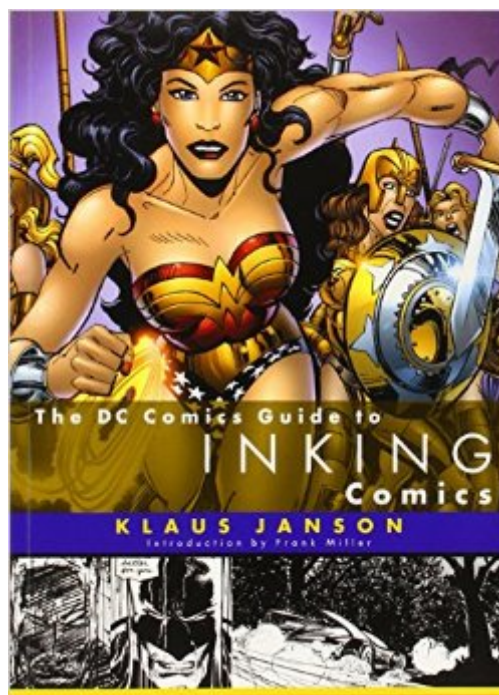# The DC Comics Guide To Inking Comics

Synopsis

For the aspiring artist who wants to become an expert comic book inker, The DC Comics Guide to Inking Comics is the definitive, one-stop resource!Americaâ ™s leading comic book publisher brings its superstar creators and classic characters to the third in an authoritative series of books on how to create comics. Legendary comic book inker Klaus Janson uses DCâ ™s world-famous charactersâ ”including Batman, Superman, and Wonder Womanâ ”to demonstrate an array of inking techniques, covering such topics as using textures, varying line weights, creating the illusion of three-dimensionality, and working with light and dark. Jansonâ ™s lively, step-by-step instructions are informative, excitingâ ”and clear enough for even beginners to follow. In addition, every technique shown in this guide conforms to actual industry standards. The perfect how-to on everything from basic inking materials to storytelling techniques, this one-stop sourcebook is packed with a wealth of tested techniques, practical advice, and professional secrets for the aspiring comic artist.

Book Information

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Customer Reviews

I've read a lot of books on how-to-do comic art, some on writing and publishing, and this book stood out as soon as I began reading it. Last night I finished, and have to recommend this as the best book I ever read on the subject of comic book inking, and there is little need to improve over it as a feast of information. What Janson leaves out can be found in other books, but he carved the meat off the bone where others before were clawing off unappetizing chunks.Absolutely brilliant tips, tricks and approaches are found in these pages. The reviewer that calls this book 'preachy' merely

is set to stumble into the holes awaiting most comic book artists on their way to mediocrity. Janson's primary lesson through every chapter is TO CONVEY INFORMATION TO THE COMIC READER. An inker clarifies and improves on the pencils, tightens them, and makes sure the storytelling in improved from pencils if not maintaining. Inside he covers light and dark, feathering, line weight, textures, and other basics that just aren't touched on in other books with the insight Klaus provides. And to help, he provides lots of lush B&W inked art from a period that probably influenced him - the Adams/Giordano/Wrightson/Kane period of DC comics. He also compared pencils to inks with more current art he inked over from Kane and Miller.While Janson's own ink style is rough and appears heavy handed, it does everything it has to with grit. Sometimes the art cries out, "USE THE CIRCLE TEMPLATE!!" but over all it demonstrates how he thinks in planning textures, placement of black and white or tone, and use of feathering to describe form.

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